Most degree programs have corresponding undergraduate minors. Minors are offered in additional areas as well. In each minor, students must complete required introductory level courses, followed by a sequence of advanced courses and/or electives carefully selected under the guidance of a faculty adviser. Some required courses have prerequisites. Required courses in the foundation studies, general education or major curricula may count toward a minor.

Students choosing to complete a minor may need to take more than the minimum number of hours required for graduation. Students may choose to complete more than one minor or may apply the hours earned for the minor toward completion of a double major.

All students should consult both an academic adviser and a financial aid adviser when planning to take additional courses beyond the minimum required to complete the degree program to be sure that adequate financial aid is available, if needed. A minimum of 40 credit hours is required to complete a minor, and students must maintain an overall grade point average of at least 2.0 (C) in the minor to receive the minor designation on the transcript.

British-American Studies (Savannah)
The British-American Studies minor provides undergraduate students an opportunity to examine historical and political connections as well as cultural and artistic influences exhibited in the works of British and American artists, architects, writers and designers. Coursework highlights outstanding achievements in the history of art and literature. Students benefit from access to the collections and resources of the SCAD Museum of Art and Earle W. Newton Center for British and American Studies.

**Curriculum**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>ARTH 226</td>
<td>American Art</td>
</tr>
<tr>
<td>ARTH 348</td>
<td>British Portraiture</td>
</tr>
<tr>
<td>ARTH 366</td>
<td>British Literary Art of the 19th Century*</td>
</tr>
<tr>
<td>ARTH 367</td>
<td>Georgian Art and Design†</td>
</tr>
<tr>
<td>ARTH 368</td>
<td>British Modernism*</td>
</tr>
<tr>
<td>ENGL 137</td>
<td>Shakespeare†</td>
</tr>
<tr>
<td>ENGL 139</td>
<td>The Romantic Revolution†</td>
</tr>
<tr>
<td>ENGL 141</td>
<td>Arthurian Literature†</td>
</tr>
<tr>
<td>ENGL 168</td>
<td>American Moderns: 1900–1945*</td>
</tr>
<tr>
<td>ENGL 212</td>
<td>British Literature Since 1920†</td>
</tr>
<tr>
<td>ENGL 220</td>
<td>Victorian Literature†</td>
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<tr>
<td>— Elective</td>
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<td>— Elective</td>
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<td>— Elective</td>
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</tr>
</tbody>
</table>

* Select one of these three courses.
Consult your faculty adviser in selecting elective courses. Select from the following: ARLH 307 American Architecture and Urbanism, ARLH 335 Savannah: Architectural and Urban History, ENGL 155 Literature by Women, ENGL 167 American Realists and Naturalists: 1830–1900, ENGL 169 Today’s Classics: 1945–Present, ENGL 170 Satire in Great Literature, ENGL 210 Anglo-Irish Literature, ENGL 227 A Literary Century in New York. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

† Select two of these six courses.
MINORS

Business Management and Entrepreneurship (Atlanta, Savannah)
The business management and entrepreneurship minor offers students the opportunity to explore fundamentals of business management, marketing and other matters critical to successful business practice. In addition, students consider legal matters involved in creating and running a business as well as other issues that impact effective development, communication and forecasting.

Curriculum

<table>
<thead>
<tr>
<th>Course</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>BUSI 101</td>
<td>3D Design</td>
</tr>
<tr>
<td>CERA 125</td>
<td>Introduction to Ceramics</td>
</tr>
<tr>
<td>CERA 215</td>
<td>Ceramic Techniques: Wheel Throwing I</td>
</tr>
<tr>
<td>CERA 218</td>
<td>Moldmaking and Slip Casting for Ceramics II*</td>
</tr>
<tr>
<td>CERA 300</td>
<td>Architectural Ceramics*</td>
</tr>
<tr>
<td>CERA 315</td>
<td>Intermediate Ceramics</td>
</tr>
<tr>
<td>CERA 499</td>
<td>Special Topics in Ceramics*</td>
</tr>
<tr>
<td>— Elective</td>
<td>— Elective</td>
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<tr>
<td>— Elective</td>
<td>— Elective</td>
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</tbody>
</table>


Ceramic Arts (Savannah)
Students learn to produce ceramic objects that are technically and conceptually sound and may be functional or non-functional. Courses in architectural ceramics, ceramic surface design, hand-building, moldmaking and wheel throwing allow students to develop applications that complement other disciplines.

Curriculum

<table>
<thead>
<tr>
<th>Course</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>DSGN 102</td>
<td>3-D Design</td>
</tr>
<tr>
<td>CERA 125</td>
<td>Introduction to Ceramics</td>
</tr>
<tr>
<td>CERA 215</td>
<td>Ceramic Techniques: Wheel Throwing I</td>
</tr>
<tr>
<td>CERA 218</td>
<td>Moldmaking and Slip Casting for Ceramics II*</td>
</tr>
<tr>
<td>CERA 300</td>
<td>Architectural Ceramics*</td>
</tr>
<tr>
<td>CERA 315</td>
<td>Intermediate Ceramics</td>
</tr>
<tr>
<td>CERA 499</td>
<td>Special Topics in Ceramics*</td>
</tr>
<tr>
<td>— Elective</td>
<td>— Elective</td>
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<tr>
<td>— Elective</td>
<td>— Elective</td>
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</tbody>
</table>


Concept Art for Games (Savannah)
Students in this minor conceptualize game characters and environments, illustrate these concepts, and create 3-D computer models suitable for a real-time environment.

Curriculum

<table>
<thead>
<tr>
<th>Course</th>
<th>Credits</th>
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</thead>
<tbody>
<tr>
<td>ITGM 120</td>
<td>Introduction to Interactive Design and Game Development</td>
</tr>
<tr>
<td>ITGM 240</td>
<td>Modeling Materials and Lighting</td>
</tr>
<tr>
<td>ITGM 333</td>
<td>Sculptural Texturing for Games</td>
</tr>
<tr>
<td>SEQA 104</td>
<td>Drawing for Sequential Art</td>
</tr>
<tr>
<td>SEQA 311</td>
<td>Conceptual Illustration</td>
</tr>
<tr>
<td>SEQA 471</td>
<td>Advanced Conceptual Illustration</td>
</tr>
<tr>
<td>— ITGM or SEQA Elective</td>
<td>— ITGM or SEQA Elective</td>
</tr>
</tbody>
</table>

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Sarai
character development
Miralina Traube, Fairfax, Virginia

Sarai
character development
Miralina Traube, Fairfax, Virginia
Creative Writing (Savannah)

Creative writing may complement any major program, providing students with coursework and assignments designed to enhance the students’ knowledge and experience in written communication.

Curriculum | 40 hours
--- | ---
ENGL 114 | Composition and Literature
CREA 157 | Poetry Writing I*
CREA 162 | Fiction Writing I*
WRIT 177 | Nonfiction Writing I*
CREA 178 | The Short Story*
ENGL 180 | Writing Fundamentals for Screen and Stage*
FILM 215 | Screenwriting†
MPRA 215 | Playwriting†
CREA 257 | Poetry Writing II†
FILM 315 | Advanced Screenwriting†
MPRA 315 | Playwriting†
CREA 357 | Poetry Writing III†
CREA 362 | Fiction Writing III†
WRIT 377 | Nonfiction Writing III†

* Select two of these five courses.
† Select one of these five courses.
‡ Select one of these five courses.

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Select from the following:


Cultural Landscape (Savannah)

Cultural landscape includes any environment that is shaped or modified by human beings. The cultural landscape minor offers a complex, diverse and challenging study of space as it relates to both the built and natural environments.

Curriculum | 40 hours
--- | ---
CLULT 160 | Fundamentals of Cultural Landscape
HIPR 101 | Introduction to Historic Preservation
HIPR 203 | Preservation Research
CLULT 210 | Historic Landscape Design
CLULT 305 | Culture of the Landscape
ARCH 308 | History of Urban Form
— | Elective*
— | Elective†
— | Elective‡

For first elective, select from the following: ARCH 428 Urban Issues Seminar, ARCH 430 Research Methods in Architectural History, ARCH 461 American Cultural Landscape, CLULT 320 Cultural Landscape Seminar, HIPR 400 Topics and Techniques in Historic Landscape Preservation.

For second elective, select from the following:

ARCH 481 Landscape Design, DRAW 310 Landscape Drawing, IND S 321 Interior and Exterior Illustration, PHOT 323 The Contemporary Landscape.

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Select from the following:


Dance (Savannah)

The dance minor is a rigorous and balanced course of study that includes dance movement, composition and history. Students are challenged to develop the tools of technique and utilization of movement and body to perform in a variety of dance genres. The dance minor gives students in any program of study the opportunity to train and develop dance and movement skills.

Curriculum | 40 hours
--- | ---
MPRA 103 | Introduction to Performance
MPRA 210 | Voice for Performance I
DANC 205 | Dance History
DANC 213 | Introduction to Ballet
DANC 290 | Dance Composition
— | 200-level DANC Elective
— | 200- or 300-level DANC Elective
— | 300-level DANC Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Select from the following:

Decorative Arts (Savannah)
The decorative arts minor examines the development of decoration and design as manifested through objects, styles and ornamentation. Courses examine the history of art and material culture, as well as connoisseurship of the decorative arts.

**Curriculum** 40 hours

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>ARTH 110</td>
<td>Survey of Western Art II</td>
</tr>
<tr>
<td>INDS 211</td>
<td>History of Interior Design</td>
</tr>
<tr>
<td>DECA 301</td>
<td>Decorative Arts and Design I: Antiquity Through the Renaissance</td>
</tr>
<tr>
<td>DECA 310</td>
<td>Decorative Arts and Design II: 17th and 18th Centuries</td>
</tr>
<tr>
<td>DECA 315</td>
<td>Decorative Arts and Design III: Neoclassicism Through Early Modernism</td>
</tr>
<tr>
<td>DECA 320</td>
<td>Decorative Arts and Design IV: Modern and Contemporary</td>
</tr>
</tbody>
</table>

- Elective
- Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Drawing (Savannah)
The drawing minor focuses on drawing as a visual language. Required classes help students develop work that is communicative, analytical and expressive, while electives allow students to explore multiple areas of interest. Coursework encourages experimentation and self-discovery.

**Curriculum** 40 hours

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
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</thead>
<tbody>
<tr>
<td>DRAW 101</td>
<td>Drawing II</td>
</tr>
<tr>
<td>DRAW 102</td>
<td>Drawing III</td>
</tr>
<tr>
<td>DRAW 200</td>
<td>Life Drawing I</td>
</tr>
<tr>
<td>DRAW 201</td>
<td>Life Drawing II</td>
</tr>
</tbody>
</table>

- Elective
- Elective
- Elective
- Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

- For first elective, select from the following: ANIM 230 Action Analysis, DRAW 223 Perspective, ILLU 200 Drawing and Design for Illustration, IDUS 215 Industrial Design Idea Visualization, MTDW 205 Rendering for Metals and Jewelry, PRMK 200 Introduction to Printmaking, SEQA 104 Drawing for Sequential Art.

- For remaining electives, select from the following: DRAW 106 Drawing for Storyboarding, DRAW 209 Medical Illustration, DRAW 210 Portrait Drawing, DRAW 215 Animal Anatomy and Motion, DRAW 220 Special Topics in Drawing, DRAW 300 Advanced Drawing and Painting, DRAW 310 Alternative Drawing Methods, DRAW 315 Landscape Drawing, DRAW 317 Color Drawing, DRAW 341 Travel Portfolio, DRAW 342 Interpretive Approaches to the Figure, DRAW 350 Classical Rendering or DRAW 499 Special Topics in Drawing.

Electronic Design (Savannah)
The electronic design minor allows students to expand the intellectual and technical skills needed to design, analyze and synthesize effective 2-D and 3-D form typology, utilizing rapid prototyping techniques in the design process and effective collaboration and communication skills. Coursework includes 2-D and 3-D design, visualization and communication, animation and virtual representation, and multimedia and interactive design as they relate to the building arts professions.

**Curriculum** 40 hours

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>ELDS 205</td>
<td>Computer-aided Product Design</td>
</tr>
<tr>
<td>ELDS 225</td>
<td>Electronic Design I</td>
</tr>
<tr>
<td>ELDS 325</td>
<td>Electronic Design II</td>
</tr>
<tr>
<td>ELDS 350</td>
<td>Visualization in Electronic Design I</td>
</tr>
<tr>
<td>ELDS 425</td>
<td>Electronic Design Practice and Project Management</td>
</tr>
<tr>
<td>ELDS 475</td>
<td>Electronic Design Simulation and Communication</td>
</tr>
</tbody>
</table>

- ELDS Elective
- ELDS Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Select from the following: ELDS 306 Electronic Implementation for Urban Design, ELDS 430 Digital Rendering and Interpretation for Historical Buildings, or other electronic design courses.
Equestrian Studies (Savannah)

Students in the equestrian minor have the opportunity to achieve mastery of horsemanship and riding, hands-on equine care skills, and solid training in equestrian events.

Curriculum 40 hours

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>EQST 110</td>
<td>Fundamentals of Horse Care</td>
</tr>
<tr>
<td>EQST 120</td>
<td>Principles of Equine Anatomy</td>
</tr>
<tr>
<td>EQST 210</td>
<td>Equine Business Management</td>
</tr>
<tr>
<td>EQST 220</td>
<td>Barn Construction, Design and Facility Layout</td>
</tr>
<tr>
<td>EQST 310</td>
<td>Footing for the Performance Horse</td>
</tr>
<tr>
<td>EQST 410</td>
<td>Course Design - Elective</td>
</tr>
</tbody>
</table>

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Exhibition Design (Savannah)

The exhibition design minor focuses on the role of the exhibition designer to impart information, create atmospheres for effective merchandising, elevate consumer awareness, and create and express specific product identity. Coursework challenges students to integrate graphic design within existing spatial configurations and other considerations to produce effective exhibitions.

Curriculum 40 hours

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>EXHI 200</td>
<td>Exhibition Design Fundamentals</td>
</tr>
<tr>
<td>EXHI 210</td>
<td>Small-scale Exhibition Design</td>
</tr>
<tr>
<td>EXHI 220</td>
<td>Large-scale Exhibition Design</td>
</tr>
<tr>
<td>EXHI 311</td>
<td>Design for Permanent Installation</td>
</tr>
<tr>
<td>EXHI 321</td>
<td>Design for Educational Exhibition*</td>
</tr>
<tr>
<td>EXHI 331</td>
<td>Point-of-purchase Merchandising* — Elective†</td>
</tr>
<tr>
<td>EXHI 332</td>
<td>— Elective‡</td>
</tr>
<tr>
<td>EXHI 333</td>
<td>— Elective‡</td>
</tr>
</tbody>
</table>

* Select one of these two courses. Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

† For first elective, select from the following: ADVE 304 Art Direction I, BCST 190 Motion Techniques I, DRAW 115 Graphics for the Building Arts, FILM 101 Introduction to Video Production, FILM 100 Introduction to Film and Video Production, FURN 232 Rendering and Presentation for Furniture Design, GRDS 205 Typography I, IDUS 215 Industrial Design Idea Visualization, MUSM 201 Introduction to Museum Principles and Methods, SNDS 201 Introduction to Sound Design, PNTG 302 Intermediate Painting.

‡ For remaining electives, select from the following courses: ARCH 241 Construction Technology, ADVE 334 Art Direction II: Direct Response, ADVE 348 Advertising Design Production, BCST 206 Motion Techniques II, EXHI 331 Point-of-Purchase Merchandising, FILM 105 Preproduction, IDUS 221 Human Factors in Industrial Design, MUSM 204 Rendering for the Interior, ITGM 260 Interactive Design, PROD 220 Lighting Design for Stage and Screen I, PROD 221 Scenic Design for Stage and Screen I, MUSM 303 Museum Education, PNTG 333 Mural Painting, SNDS 402 Recording Studio I.

Interaction Design (Savannah)

Interaction design involves the creation of a representational dialogue between people and intelligent products, environments and communications encountered in everyday human experience. The interaction design minor focuses on the convergence and integration of digital media and traditional product design. The curriculum covers aesthetics, usability and creativity.

Curriculum 40 hours

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>ANTH 101</td>
<td>Introduction to Anthropology</td>
</tr>
<tr>
<td>IACT 315</td>
<td>Human/Computer Interaction</td>
</tr>
<tr>
<td>IACT 317</td>
<td>Interactive Product Design*</td>
</tr>
<tr>
<td>IACT 370</td>
<td>Information Architecture</td>
</tr>
<tr>
<td>IACT 375</td>
<td>Perceptual and Cognitive Human Factors</td>
</tr>
<tr>
<td>IACT 435</td>
<td>Interaction Design Studio — IDUS Elective</td>
</tr>
</tbody>
</table>

* ITGM 260 Interactive Design may substitute for this course. Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.
**Marine Design (Savannah)**
The marine design minor emphasizes research, user needs, development of hull forms, exteriors and interiors of a variety of watercraft, and encourages students to combine aspects of naval architecture, human factors, interior design, CAD and material exploration to create innovative solutions that are both visually appealing and functional.

**Curriculum**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>ELDS 205</td>
<td>Computer-aided Product Design*</td>
<td>40</td>
</tr>
<tr>
<td>IDUS 221</td>
<td>Human Factors in Industrial Design</td>
<td></td>
</tr>
<tr>
<td>MARI 301</td>
<td>Principles and Theories of Marine Design</td>
<td></td>
</tr>
<tr>
<td>MARI 310</td>
<td>Survey of Composites</td>
<td></td>
</tr>
<tr>
<td>MARI 335</td>
<td>Marine Design Studio I</td>
<td></td>
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<tr>
<td>MARI 340</td>
<td>Marine Design Studio II</td>
<td></td>
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<tr>
<td>MARI 480</td>
<td>Marine Design Final Project</td>
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<td></td>
<td>— Elective</td>
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</tbody>
</table>

* ELDS 225 Electronic Design I, IDUS 232 Rendering and Presentation for Furniture Design or INDS 204 Rendering for the Interior may substitute for this course. Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

**Menswear (Savannah)**
The menswear minor offers courses in patternmaking, design and construction specific to the growing market of menswear apparel.

**Curriculum**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>FASH 105</td>
<td>Introduction to Textiles</td>
<td>40</td>
</tr>
<tr>
<td>FASH 110</td>
<td>Introduction to Fashion Design</td>
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</tr>
<tr>
<td>FASH 317</td>
<td>CAD Patternmaking</td>
<td></td>
</tr>
<tr>
<td>FASH 336</td>
<td>Menswear Design I</td>
<td></td>
</tr>
<tr>
<td>FASH 341</td>
<td>Menswear Construction I</td>
<td></td>
</tr>
<tr>
<td>FASH 360</td>
<td>Menswear Patternmaking I</td>
<td></td>
</tr>
<tr>
<td>FASH 366</td>
<td>Menswear Design II</td>
<td></td>
</tr>
<tr>
<td>FASH 370</td>
<td>Menswear Patternmaking II</td>
<td></td>
</tr>
</tbody>
</table>

**Museum Studies (Savannah)**
The museum studies minor presents students with various aspects of museum management and curation. The curriculum covers a range of museums, from art collections to historic houses, open-air forts, aquariums and zoos. Classroom lectures from professionals allow students to gain insight into real-world practices, while visits to local museums highlight education, the role of boards of trustees, administration, conservation and other areas of specialization in the field.

**Curriculum**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>ARTH 100</td>
<td>Survey of Western Art I</td>
<td>40</td>
</tr>
<tr>
<td>ARTH 110</td>
<td>Survey of Western Art II</td>
<td></td>
</tr>
<tr>
<td>MUSM 201</td>
<td>Introduction to Museum Principles and Methods</td>
<td></td>
</tr>
<tr>
<td>MUSM 301</td>
<td>Museum Administration</td>
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<tr>
<td>MUSM 302</td>
<td>Museum Curation and Collection Management</td>
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<tr>
<td>MUSM 303</td>
<td>Museum Education</td>
<td></td>
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<tr>
<td>MUSM 304</td>
<td>Museum Conservation</td>
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</tr>
<tr>
<td>MUSM 479</td>
<td>Museum Internship</td>
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</tr>
</tbody>
</table>
Music Performance (Savannah)
The music performance minor provides strong theoretical and practical experiences to augment preparation for careers in performance and entertainment. The music performance minor challenges the student to develop the tools of technique through the study and exploration of a variety of music performance genres.

Curriculum 40 hours
MUSC 101 Music Appreciation
MUSC 140 Music Theory I
MPRA 210 Voice for Performance I
MUST 220 Sight Singing
MUST 260 Musical Theater Repertoire I
MUST 312 Musical Scene Study*
MUST 360 Musical Theater Repertoire II†
— Elective
— Elective
* Select one of these two courses. Consult your faculty adviser in selecting elective courses. Select from the following: MPRA 210 Voice for Performance II, MUST 203 Intermediate String Playing, MUSC 204 History of Jazz, MUST 440 Auditioning for Musical Performance.
† Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

New Media Art (Savannah)
The new media art minor explores the history of new media forms, including computer-based and computer-enhanced communications, media-based performance, video, installation, sound art, digitally altered photography, telematics, robotics and other practices. Coursework explores the history, theory and practice of new media art.

Curriculum 40 hours
ARTH 207 20th-century Art
ARTH 265 Survey of New Media Art
ARTH 340 Art Since 1945
ARTH 355 Digital Art and Culture
ARTH 420 Visual Culture
ARTH 491 Topics in New Media Art
— Elective
— Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Porrtait Arts (Savannah)
The portrait arts minor allows students to strengthen their portfolios and advance their skills in the rich tradition and specialized area of figurative art. Students learn to create technically and conceptually sound portraits in both traditional and contemporary contexts.

Curriculum 40 hours
DRAW 200 Life Drawing I
DRAW 210 Portrait Drawing
DRAW 325 Advanced Portrait Drawing
PNTG 310 Life Painting†
PNTG 321 Portrait Painting†
PNTG 332 Advanced Portrait Painting‡
SCPT 205 Figure Modeling in Clay and Plaster*
SCPT 305 Portrait Sculpture†
SCPT 306 Intermediate Figurative Sculpture†
SFIN 412 Approaches in Contemporary Portraiture — Elective

* Select one of these two courses. The course not used in this option can be used as an elective.
† Select one of these two courses. The course not used in this option can be used as an elective.
‡ Select one of these two courses. The course not used in this option can be used as an elective.
Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Select from the following: PNTG 325 Narrative Painting, PNTG 340 Realist Painting, PNTG 355 Human Image and Metaphor, PNTG 430 Life Painting, SCPT 405 Sculpture in Context: Body as Concept, SFIN 412 Approaches in Contemporary Portraiture — Elective.
Scientific Illustration (Savannah)
Scientific illustration bridges the divide between the arts and sciences, recording and communicating the wonders of nature. The use of illustration allows for a focus on details that convey the essential attributes of a subject with accuracy and aesthetics. Students in this minor learn a formal and codified form of communication that involves various media including the telescope or microscope to visualize the amazing aspects of this and other worlds—past, present and future.

Curriculum 40 hours
ILLU 240 Drawing for Scientific Illustration
ILLU 245 Photography for Scientific Illustration
ILLU 317 Introduction to Scientific Illustration
ILLU 323 Advanced Rendering Techniques for Scientific Illustration
ILLU 318 Digital Sculpting for Scientific Illustration
ILLU 349 Digital Drawing and Design for Scientific Illustration
— ILLU Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Storyboarding (Savannah)
Storyboard artists may pursue careers in film, television, animation, advertising and video game production, among other areas. Students learn to interpret scripts, plan shots, visualize a story before drawing it, and understand the importance of visual continuity by using quick sketching, perspective and composition. The minor also emphasizes story development and interpretation.

Curriculum 40 hours
DRAW 106 Drawing for Storyboarding
CREA 178 The Short Story
ENGL 180 Writing Fundamentals for Stage and Screen
ANIM 270 Principles of Screen Design
SEQU 220 Character Design and Storyboarding for Animation
SEQU 312 Advanced Storyboarding
— Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Technical Direction (Savannah)
The technical direction minor focuses on creation of film, animation or game effects artwork through the integration of custom computer software and technical skill. This interdisciplinary minor helps students utilize digital tools and problem-solving techniques to create the illusion of fire, smoke, water, realistic cloth, dynamic simulations and other digital effects that require innovative uses of technology.

Curriculum 40 hours
ANIM 250 Digital Form, Space and Lighting*
BCST 401 3-D Motion Graphics*
ITGM 258 Modeling for Game Development*
ITGM 315 C++ Programming I
VSFX 210 Digital 3-D Visual Effects*
VSFX 319 Programming Models and Shaders I
TECH 316 Digital Materials and Textures
TECH 316 Digital Lighting and Rendering
TECH 420 Technical Direction for Compositing
— Elective
— Elective

* Select one of these four courses. Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

**Accessory Design**

**Curriculum**
- 40 hours
- ACCE 205 Introduction to Fashion Accessory Design
- ACCE 246 Handbag Design I
- ACCE 331 Footwear Design I
- FASH 100 Fashion Technology
- FIBR 101 Introduction to Fibers (Elective)
- IDUS 213 Industrial Design Idea Visualization (Elective)
- MTDW 101 Introduction to Metals and Jewelry (Elective)
- ACCE 305 Materials Process I
- ACCE 315 Materials Process II
- School of Design Elective

*Select one of these four courses. Any course not used in this option may be used as an elective. Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Consult course descriptions to ascertain prerequisites.

**Architecture**

**Curriculum**
- 40 hours
- DRAW 115 Graphics for the Building Arts
- ARCH 241 Construction Technology I
- ARCH 101 Introduction to Architecture
- DSGN 223 Architectural Fundamentals I
- DSGN 224 Architectural Fundamentals II
- ELDS 223 Electronic Design I
- DSGN 225 Architectural Fundamentals III
- — ARLH Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Consult your faculty adviser in selecting elective courses. Any course not used in this option may be used as an elective. Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

**Broadcast Design and Motion Graphics**

**Curriculum**
- 40 hours
- CMPA 110 Advanced Survey of Computer Art Applications
- BCST 130 Motion Techniques I
- BCST 206 Motion Techniques II
- GRDS 205 Typography I
- BCST 115 Survey of Motion Graphics
- BSTC 120 Concepts and Storyboards
- BSTC 266 Title Design
  — BSTC Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

**Art History**

**Curriculum**
- 40 hours
- ARTH 100 Survey of Western Art I
- ARTH 110 Survey of Western Art II
- ARTH 207 19th-century Art
- ARTH 381 Italian Renaissance Art
- ARTH 380 Northern Renaissance Art
- ARTH 281 Ancient Art and Architecture (Elective)
- ARTH 282 Medieval Art and Architecture (Elective)
  — ARTH Elective
  — 300- or 400-level ARTH Elective
  — Non-Western ARTH Elective

*Select one of these two courses.

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Consult your faculty adviser in selecting elective courses. Any course not used in this option may be used as an elective. Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Consult course descriptions to ascertain prerequisites.

**Arts Administration**

**Curriculum**
- 40 hours
- AADM 201 Working in the Arts and Entertainment Industries
- AADM 225 Legal Issues in Arts and Entertainment
- AADM 310 Connecting Art and Audiences
- ARTH 110 Survey of Western Art II
- WRIT 255 Business and Professional Writing
  — Elective (Elective)

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Consult course descriptions to ascertain prerequisites.

**Broadcast Design and Motion Graphics**

**Curriculum**
- 40 hours
- CMPA 110 Advanced Survey of Computer Art Applications
- BCST 130 Motion Techniques I
- BCST 206 Motion Techniques II
- GRDS 205 Typography I
- BCST 115 Survey of Motion Graphics
- BSTC 120 Concepts and Storyboards
- BSTC 266 Title Design
  — BSTC Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

**Fashion Studies**

**Curriculum**
- 40 hours
- FASH 100 Fashion Technology
- FASH 110 Introduction to Fashion Design
- FASH 215 Apparel Development I
- FASH 219 Introduction to Fashion Sketching
- FASH 220 Advanced Fashion Sketching
- FASH 290 Computer-aided Fashion Design
- FASH 315 Apparel Development II
  — Elective (Elective)

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Consult course descriptions to ascertain prerequisites.

**Film Studies**

**Curriculum**
- 40 hours
- CINE 205 Reading Films
- CINE 224 History of Cinema
- CINE 323 World Cinema
  — CINE Elective
  — Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

**Fashion**

**Curriculum**
- 40 hours
- CMPA 110 Advanced Survey of Computer Art Applications
- BCST 130 Motion Techniques I
- BCST 206 Motion Techniques II
- GRDS 205 Typography I
- BCST 115 Survey of Motion Graphics
- BSTC 120 Concepts and Storyboards
- BSTC 266 Title Design
  — BSTC Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Consult course descriptions to ascertain prerequisites.

**Broadcast Design and Motion Graphics**

**Curriculum**
- 40 hours
- CMPA 110 Advanced Survey of Computer Art Applications
- BCST 130 Motion Techniques I
- BCST 206 Motion Techniques II
- GRDS 205 Typography I
- BCST 115 Survey of Motion Graphics
- BSTC 120 Concepts and Storyboards
- BSTC 266 Title Design
  — BSTC Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

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Consult course descriptions to ascertain prerequisites.
Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

### Fibers

**Curriculum**  
40 hours

- **DSGN 102** 3-D Design
- **FIBR 101** Introduction to Fibers
- **FIBR 201** Introduction to Weaving
- **FIBR 206** History of Fabric
- **FIBR 315** Computer-aided Woven Design
- **FIBR 318** Computer-aided Surface Design  
  **—** FIBR Elective
  **—** 300- or 400-level FIBR Elective

* Select one of these courses.
Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

### Graphic Design

**Curriculum**  
40 hours

- **CMAP 100** Survey of Computer Art Applications
- **CMAP 110** Advanced Survey of Computer Art Applications
- **GDRS 201** Introduction to Graphic Design
- **GDRS 205** Typography I
- **GDRS 233** Vector and Raster Graphics
- **GDRS 245** Digital Page and Web Graphics
- **GDRS 348** Graphic Design Studio I  
  **—** GDRS Elective
  **—** GDRS Elective

* Select one of these courses.
Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

### Interactive Design and Game Development

**Curriculum**  
40 hours

- **CMAP 110** Advanced Survey of Computer Art Applications
- **ITGM 120** Introduction to Interactive Design and Game Development
- **ITGM 190** Digital Design Aesthetics
- **ITGM 240** Modeling, Materials and Lighting
- **ITGM 260** Interactive Design
- **ITGM 303** Programming for Interactivity
- **ITGM 315** C++ Programming

* Select one of these two courses. Any course not used in this option may be used as an elective.
Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

### Film and Television

**Curriculum**  
40 hours

- **FILM 100** Introduction to Film and Video Production
- **FILM 103** Preproduction
- **FILM 106** Introduction to Screenwriting
- **FILM 132** Lighting and Field Production Techniques
- **SNDS 201** Introduction to Sound Design
- **SNDS 210** Postproduction Techniques  
  **—** School of Film and Digital Media Elective
  **—** School of Film and Digital Media Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

### Historic Preservation

**Curriculum**  
40 hours

- **HIPR 101** Introduction to Historic Preservation
- **HIPR 202** Reading and Interpretation for Historical Buildings
- **HIPR 203** Preservation Research
- **HIPR 307** Preservation Technology I
- **HIPR 313** Preservation Law
- **HIPR 322** Preservation Economics
- **HIPR 407** Adaptive Rehabilitation  
  **—** Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

### Interior Design

**Curriculum**  
40 hours

- **INDS 210** Interior Design Studio II
- **INDS 209** Interior Materials I
- **INDS 102** Form, Space and Order
- **INDS 110** Interior Design Studio I
- **INDS 204** Rendering for the Interior
- **INDS 209** Interior Materials I
- **INDS 210** Interior Design Studio II  
  **—** School of Building Arts Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

### Illustration

**Curriculum**  
40 hours

- **ILLU 220** Drawing and Design for Illustrators
- **ILLU 205** Illustration Materials and Techniques I
- **ILLU 219** Introduction to Illustration
- **ILLU 217** Editorial Illustration I
- **ILLU 215** Illustration Materials and Techniques II  
  **—** ILLU Elective
  **—** 300- or 400-level ILLU Elective
  **—** 300- or 400-level ILLU Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

### Industrial Design

**Curriculum**  
40 hours

- **IDUS 100** Introduction to Industrial Design
- **IDUS 212** Model and Prototype Development
- **IDUS 213** Industrial Design Idea Visualization
- **IDUS 215** Contextual Research Methods
- **IDUS 221** Human Factors in Industrial Design
- **IDUS 250** The Development of Product Form  
  **—** 300-400 level IDUS Elective
  **—** 300-400 level IDUS Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

### Interactive Design

**Curriculum**  
40 hours

- **ITGM 120** Introduction to Interactive Design and Game Development
- **ITGM 190** Digital Design Aesthetics
- **ITGM 240** Modeling, Materials and Lighting
- **ITGM 260** Interactive Design
- **ITGM 303** Programming for Interactivity
- **ITGM 315** C++ Programming

* Select one of these two courses. Any course not used in this option may be used as an elective.
Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

### Painting

**Curriculum**  
40 hours

- **PNTG 203** Oil-based Media Exploration
- **PNTG 207** Oil-based Media Exploration
- **PNTG 206** Water-based Media Exploration
- **PNTG 319** Painting Materials and Techniques  
  **—** PNTG Elective
  **—** PNTG Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.
### Performing Arts

**Curriculum: 40 hours**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>MPRA 103</td>
<td>Introduction to Performance</td>
</tr>
<tr>
<td>MPRA 108</td>
<td>Movement for Performance I</td>
</tr>
<tr>
<td>COMM 103</td>
<td>Speech and Public Speaking</td>
</tr>
<tr>
<td>MPRA 201</td>
<td>Survey of Theater and Drama I</td>
</tr>
<tr>
<td>MPRA 202</td>
<td>Voice for Performance I</td>
</tr>
<tr>
<td>MPRA 204</td>
<td>Survey of Theater and Drama II</td>
</tr>
</tbody>
</table>

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

Select from the following:
- DANC 211 Introduction to Jazz Dance
- DANC 212 Introduction to Modern Dance
- DANC 213 Introduction to Ballet
- DANC 290 Dance Composition
- PROD 101 Introduction to Production Design
- PROD 150 Introduction to Makeup Design
- MUSIC 460 Music Theory I

### Photography

**Curriculum: 40 hours**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>PHOT 115</td>
<td>Photographic Foundations I</td>
</tr>
<tr>
<td>PHOT 114</td>
<td>Photographic Foundations II</td>
</tr>
<tr>
<td>PHOT 115</td>
<td>Black-and-white Technique</td>
</tr>
<tr>
<td>PHOT 206</td>
<td>Color Technique</td>
</tr>
<tr>
<td>PHOT 220</td>
<td>Large-format Technique</td>
</tr>
<tr>
<td>PHOT 238</td>
<td>History of Photography I</td>
</tr>
<tr>
<td>PHOT 240</td>
<td>History of Photography II</td>
</tr>
</tbody>
</table>

- PHOT Elective
- 300- or 400-level PHOT Elective

* Select one of these two courses. Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

### Printmaking

**Curriculum: 40 hours**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>PRMK 200</td>
<td>Introduction to Printmaking*</td>
</tr>
<tr>
<td>PRMK 202</td>
<td>Introduction to Etching*</td>
</tr>
<tr>
<td>PRMK 203</td>
<td>Introduction to Lithography*</td>
</tr>
<tr>
<td>PRMK 204</td>
<td>Relief Printmaking*</td>
</tr>
<tr>
<td>PRMK 238</td>
<td>Survey of Printmaking</td>
</tr>
</tbody>
</table>

- PRMK Elective*
- PRMK Elective
- Elective
- Elective

* Select three of these four courses. Select from the following: PRMK 205 Monotype/Mixed Processes, PRMK 301 Intermediate Etching, PRMK 306 Intermediate Lithography, PRMK 321 Monotype Printmaking, PRMK 320 Intaglio Printmaking, PRMK 401 Photographic Applications for Printmaking, PRMK 404 Advanced Processes in Printmaking.

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

### Production Design

**Curriculum: 40 hours**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>PROD 101</td>
<td>Introduction to Production Design</td>
</tr>
<tr>
<td>PROD 130</td>
<td>Scenicographic Fundamentals and Applications</td>
</tr>
<tr>
<td>PROD 210</td>
<td>Script Interpretation</td>
</tr>
<tr>
<td>PROD 212</td>
<td>History of Costume and Decor</td>
</tr>
<tr>
<td>PROD 220</td>
<td>Lighting Design for Stage and Screen I</td>
</tr>
<tr>
<td>PROD 221</td>
<td>Scenic Design for Stage and Screen I</td>
</tr>
</tbody>
</table>

- MPRA or PROD Elective
- MPRA or PROD Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

### Sculpture

**Curriculum: 40 hours**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>ARTH 207</td>
<td>20th-century Art</td>
</tr>
<tr>
<td>DSGN 102</td>
<td>3-D Design</td>
</tr>
<tr>
<td>SCPT 110</td>
<td>Beginning Sculptural Practices I</td>
</tr>
<tr>
<td>SCPT 115</td>
<td>Beginning Sculptural Practices II</td>
</tr>
<tr>
<td>SCPT 310</td>
<td>Intermediate Sculptural Practices</td>
</tr>
</tbody>
</table>

- SCPT/ERA Elective
- SCPT/ERA Elective
- SCPT Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

### Sequential Art

**Curriculum: 40 hours**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>DRAW 200</td>
<td>Life Drawing I</td>
</tr>
<tr>
<td>SEQA 100</td>
<td>Introduction to Sequential Art</td>
</tr>
<tr>
<td>SEQA 104</td>
<td>Drawing for Sequential Art</td>
</tr>
<tr>
<td>SEQA 275</td>
<td>Materials and Techniques for Sequential Art</td>
</tr>
<tr>
<td>SEQA 244</td>
<td>Comic Book Scripting</td>
</tr>
<tr>
<td>SEQA 382</td>
<td>Visual Storytelling I</td>
</tr>
</tbody>
</table>

- 200- or 400-level SEQA Elective
- 200- or 400-level SEQA Elective

Consult your faculty adviser in selecting elective courses. Some courses may have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

### Sound Design

**Curriculum: 40 hours**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>SNDS 100</td>
<td>Sound Synthesis</td>
</tr>
<tr>
<td>SNDS 105</td>
<td>Desktop Audio</td>
</tr>
<tr>
<td>SNDS 201</td>
<td>Introduction to Sound Design</td>
</tr>
<tr>
<td>SNDS 212</td>
<td>Music for Motion Pictures</td>
</tr>
<tr>
<td>SNDS 223</td>
<td>Intermediate Sound Design</td>
</tr>
<tr>
<td>SNDS 316</td>
<td>Advanced Sound Design</td>
</tr>
</tbody>
</table>

- Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

### Urban Design

**Curriculum: 40 hours**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>AR LH 308</td>
<td>History of Urban Form</td>
</tr>
<tr>
<td>ELDS 225</td>
<td>Electronic Design I</td>
</tr>
<tr>
<td>URBA 210</td>
<td>Elements and Methods Studio for Urban Design</td>
</tr>
<tr>
<td>URBA 220</td>
<td>Urban Design Studio I</td>
</tr>
<tr>
<td>URBA 260</td>
<td>Development Issues in Urban Design</td>
</tr>
<tr>
<td>URBA 340</td>
<td>Real Estate Law and Urban Design</td>
</tr>
</tbody>
</table>

- Elective
- Elective*

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.

* Select from the following: ELDS 306 Electronic Implementation for Urban Design, URBA 320 Urban Design Studio II, URBA 350 Real Estate Financing and Development.

### Visual Effects

**Curriculum: 40 hours**

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>CMPA 110</td>
<td>Advanced Survey of Computer Art Applications</td>
</tr>
<tr>
<td>VSFX 101</td>
<td>Introduction to Visual Effects</td>
</tr>
<tr>
<td>VSFX 110</td>
<td>Visual Effects-based Cinematography I</td>
</tr>
<tr>
<td>VSFX 160</td>
<td>Introduction to Visual Effects Programming</td>
</tr>
<tr>
<td>VSFX 210</td>
<td>Digital 3-D Visual Effects</td>
</tr>
<tr>
<td>VSFX 308</td>
<td>Matte Painting</td>
</tr>
</tbody>
</table>

- VSFX Elective
- VSFX Elective

Consult your faculty adviser in selecting elective courses. Some courses have prerequisites that may require additional credits to complete the minor. Consult course descriptions to ascertain prerequisites.